

CMPT 210: Probability and Computing

Lecture 10

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Back to throwing dice - Independent Events

Q: Suppose we throw two standard dice one after the other. What is the probability that we get two 6's in a row?

E = We get a 6 in the second throw. F = We get a 6 in the first throw. $E \cap F$ = we get two 6's in a row. We are computing $\Pr[E \cap F]$. $\Pr[E] = \Pr[F] = \frac{1}{6}$.

$$\Pr[E|F] = \frac{\Pr[E \cap F]}{\Pr[F]} \implies \Pr[E \cap F] = \Pr[E|F] \Pr[F].$$

Since the two dice are *independent*, knowing that we got a 6 in the first throw does not change the probability that we will get a 6 in the second throw. Hence, $\Pr[E|F] = \Pr[E]$ (conditioning does not change the probability of the event).

$$\text{Hence, } \Pr[E \cap F] = \Pr[E|F] \Pr[F] = \Pr[E] \Pr[F] = \frac{1}{6} \frac{1}{6} = \frac{1}{36}.$$

Independent Events

Independent Events: Events E and F are said to be independent, if knowledge that F has occurred does not change the probability that E occurs. Formally,

$$\Pr[E|F] = \Pr[E] \quad ; \quad \Pr[E \cap F] = \Pr[E] \Pr[F]$$

Q: I toss two independent, fair coins. What is the probability that I get the HT sequence?

Define E to be the event that I get a heads in the first toss, and F be the event that I get a tails in the second toss. Since the two coins are independent, events E and F are also independent.

$$\Pr[E \cap F] = \Pr[E] \Pr[F] = \frac{1}{2} \frac{1}{2} = \frac{1}{4}.$$

Q: I randomly choose a number from $\{1, 2, \dots, 10\}$. E is the event that the number I picked is a prime. F is the event that the number I picked is odd. Are E and F independent?

$\Pr[E] = \frac{2}{5}$, $\Pr[F] = \frac{1}{2}$, $\Pr[E \cap F] = \frac{3}{10}$. $\Pr[E \cap F] \neq \Pr[E] \Pr[F]$. Another way: $\Pr[E|F] = \frac{3}{5}$ and $\Pr[E] = \frac{2}{5}$, and hence $\Pr[E|F] \neq \Pr[E]$. Conditioning on F tell us that prime number cannot be 2, so it changes the probability of E .

Independent Events - Example

Q: We have a machine that has 2 independent components. The machine breaks if *each* of its 2 components break. Suppose each component can break with probability p , what is the probability that the machine does not break?

Let E_1 = Event that the first component breaks, E_2 = Event that the second component breaks.
 M = Event that the machine breaks = $E_1 \cap E_2$.

$\Pr[M] = \Pr[E_1 \cap E_2]$. Since the two components are independent, E_1 and E_2 are independent, meaning that $\Pr[E_1 \cap E_2] = \Pr[E_1] \Pr[E_2] = p^2$.

Probability that the machine does not break = $\Pr[M^c] = 1 - \Pr[M] = 1 - p^2$.

Independent Events - Examples

Q: We have a new machine that has 2 independent components. The machine breaks if *either* of its 2 components break. Suppose each component can break with probability p , what is the probability that the machine breaks?

For this machine, let M' be the event that it breaks. In this case, $\Pr[M'] = \Pr[E_1 \cup E_2]$.

Incorrect: By the union rule for mutually exclusive events, $\Pr[E_1 \cup E_2] = \Pr[E_1] + \Pr[E_2] = 2p$.

Mistake: *Independence does not imply mutual exclusivity* and we can not use the union rule. Independence implies that for any two events E and F , $\Pr[E \cap F] = \Pr[E] \Pr[F]$, while mutual exclusivity requires that $\Pr[E \cap F] = 0$.

Correct way:

$$\begin{aligned}\Pr[E_1 \cup E_2] &= \Pr[E_1] + \Pr[E_2] - \Pr[E_1 \cap E_2] && \text{(By the inclusion-exclusion rule)} \\ &= \Pr[E_1] + \Pr[E_2] - \Pr[E_1] \Pr[E_2] = 2p - p^2 && \text{(Since } E_1 \text{ and } E_2 \text{ are independent.)}\end{aligned}$$

Questions?

Matrix Multiplication

Given two $n \times n$ matrices – A and B , if $C = AB$, then,

$$C_{i,j} = \sum_{k=1}^n A_{i,k} B_{k,j}$$

Hence, in the worst case, computing $C_{i,j}$ is an $O(n)$ operation. There are n^2 entries to fill in C and hence, in the absence of additional structure, matrix multiplication takes $O(n^3)$ time.

There are non-trivial algorithms for doing matrix multiplication more efficiently:

- (Strassen, 1969) Requires $O(n^{2.81})$ operations.
- (Coppersmith-Winograd, 1987) Requires $O(n^{2.376})$ operations.
- (Alman-Williams, 2020) Requires $O(n^{2.373})$ operations.
- Belief is that it can be done in time $O(n^{2+\epsilon})$ for $\epsilon > 0$.

Verifying Matrix Multiplication

As an example, let us focus on A, B being binary 2×2 matrices.

Example: $A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, B = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$ then $C = AB = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$

Objective: Verify whether a matrix multiplication operation is correct.

Trivial way: Do the matrix multiplication ourselves, and verify it using $O(n^3)$ (or $O(n^{2.373})$) operations.

Frievald's Algorithm: Randomized algorithm to verify matrix multiplication with high probability in $O(n^2)$ time.

(Basic) Freivald's Algorithm

Q: For $n \times n$ matrices A , B and D , is $D = AB$?

Algorithm:

1. Generate a random n -bit vector x , by making each bit x_i either 0 or 1 *independently* with probability $\frac{1}{2}$. E.g, for $n = 2$, toss a fair coin independently twice with the scheme – H is 0 and T is 1). If we get HT , then set $x = [0; 1]$.
2. Compute $t = Bx$ and $y = At = A(Bx)$ and $z = Dx$.
3. Output “yes” if $y = z$ (all entries need to be equal), else output “no”.

Computational complexity: Step 1 can be done in $O(n)$ time. Step 2 requires 3 matrix vector multiplications and can be done in $O(n^2)$ time. Step 3 requires comparing two n -dimensional vectors and can be done in $O(n)$ time. Hence, the total computational complexity is $O(n^2)$.

(Basic) Frievald's Algorithm

Let us run the algorithm on an example. Suppose we have generated $x = [1; 0]$

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad ; \quad B = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \quad ; \quad D = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$
$$Bx = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad ; \quad y = A(Bx) = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad ; \quad z = Dx = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

Hence the algorithm will correctly output “no” since $D \neq AB$.

Q: Suppose we have generated $x = [0; 0]$. What is y and z ? **Ans:** $y = [0; 0]$ and $z = [0; 0]$.

In this case, $y = z$ and the algorithm will incorrectly output “yes” even though $D \neq AB$.

(Basic) Frievald's Algorithm

Let us run the algorithm on an example. Suppose we have generated $x = [1; 0]$.

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad ; \quad B = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \quad ; \quad C = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$$
$$Bx = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad ; \quad y = A(Bx) = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad ; \quad z = Cx = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Hence the algorithm will correctly output “yes” since $C = AB$.

Q: Suppose we have generated $x = [0; 1]$. What is y and z ? **Ans:** $y = [1; 0]$ and $z = [1; 0]$.

In this case again, $y = z$ and the algorithm will correctly output “yes”.

(Basic) Freivald's Algorithm

Let us analyze the algorithm for general matrix multiplication.

Case (i): If $D = AB$, does the algorithm always output “yes”? Yes! Since $D = AB$, for any vector x , $Dx = ABx$.

Case (ii) If $D \neq AB$, does the algorithm always output “no”?

Claim: For any input matrices A, B, D if $D \neq AB$, then the (Basic) Freivald's algorithm will output “no” with probability $\geq \frac{1}{2}$.

	Yes	No
$D = AB$	1	0
$D \neq AB$	$< \frac{1}{2}$	$\geq \frac{1}{2}$

Table 1: Probabilities for Basic Freivalds Algorithm

(Basic) Freivald's Algorithm

Proof: If $D \neq AB$, we wish to compute the probability that algorithm outputs “yes” and prove that it less than $\frac{1}{2}$.

Define $E := (AB - D)$ and $r := Ex = (AB - D)x = y - z$. If $D \neq AB$, then $\exists(i, j)$ s.t. $E_{i,j} \neq 0$.

$$\begin{aligned}\Pr[\text{Algorithm outputs “yes”}] &= \Pr[y = z] = \Pr[r = \mathbf{0}] \\ &= \Pr[(r_1 = 0) \cap (r_2 = 0) \cap \dots \cap (r_i = 0) \cap \dots] \\ &= \Pr[(r_i = 0)] \Pr[(r_1 = 0) \cap (r_2 = 0) \cap \dots \cap (r_n = 0) | r_i = 0] \\ &\hspace{15em} \text{(By def. of conditional probability)}\end{aligned}$$

$$\implies \Pr[\text{Algorithm outputs “yes”}] \leq \Pr[r_i = 0] \hspace{15em} \text{(Probabilities are in } [0, 1])$$

To complete the proof, on the next slide, we will prove that $\Pr[r_i = 0] \leq \frac{1}{2}$.

(Basic) Freivald's Algorithm

$$r_i = \sum_{k=1}^n E_{i,k} x_k = E_{i,j} x_j + \sum_{k \neq j} E_{i,k} x_k = E_{i,j} x_j + \omega \quad (\omega := \sum_{k \neq j} E_{i,k} x_k)$$

$$\Pr[r_i = 0] = \Pr[r_i = 0 | \omega = 0] \Pr[\omega = 0] + \Pr[r_i = 0 | \omega \neq 0] \Pr[\omega \neq 0]$$

(By the law of total probability)

$$\Pr[r_i = 0 | \omega = 0] = \Pr[x_j = 0] = \frac{1}{2} \quad (\text{Since } E_{i,j} \neq 0 \text{ and } \Pr[x_j = 1] = \frac{1}{2})$$

$$\Pr[r_i = 0 | \omega \neq 0] = \Pr[(x_j = 1) \cap E_{i,j} = -\omega] = \Pr[(x_j = 1)] \Pr[E_{i,j} = -\omega | x_j = 1]$$

(By def. of conditional probability)

$$\implies \Pr[r_i = 0 | \omega \neq 0] \leq \Pr[(x_j = 1)] = \frac{1}{2} \quad (\text{Probabilities are in } [0, 1], \Pr[x_j = 1] = \frac{1}{2})$$

$$\implies \Pr[r_i = 0] \leq \frac{1}{2} \Pr[\omega = 0] + \frac{1}{2} \Pr[\omega \neq 0] = \frac{1}{2} \Pr[\omega = 0] + \frac{1}{2} [1 - \Pr[\omega = 0]] = \frac{1}{2}$$

($\Pr[E^c] = 1 - \Pr[E]$)

$$\implies \Pr[\text{Algorithm outputs "yes"}] \leq \Pr[r_i = 0] \leq \frac{1}{2}.$$

(Basic) Freivald's Algorithm

Hence, if $D \neq AB$, the Algorithm outputs “yes” with probability $\leq \frac{1}{2} \implies$ the Algorithm outputs “no” with probability $\geq \frac{1}{2}$.

In the worst case, the algorithm can be incorrect half the time! We promised the algorithm would return the correct answer with “high” probability close to 1.

A common trick in randomized algorithms is to have m independent trials of an algorithm and aggregate the answer in some way, reducing the probability of error, thus *amplifying the probability of success*.

Questions?